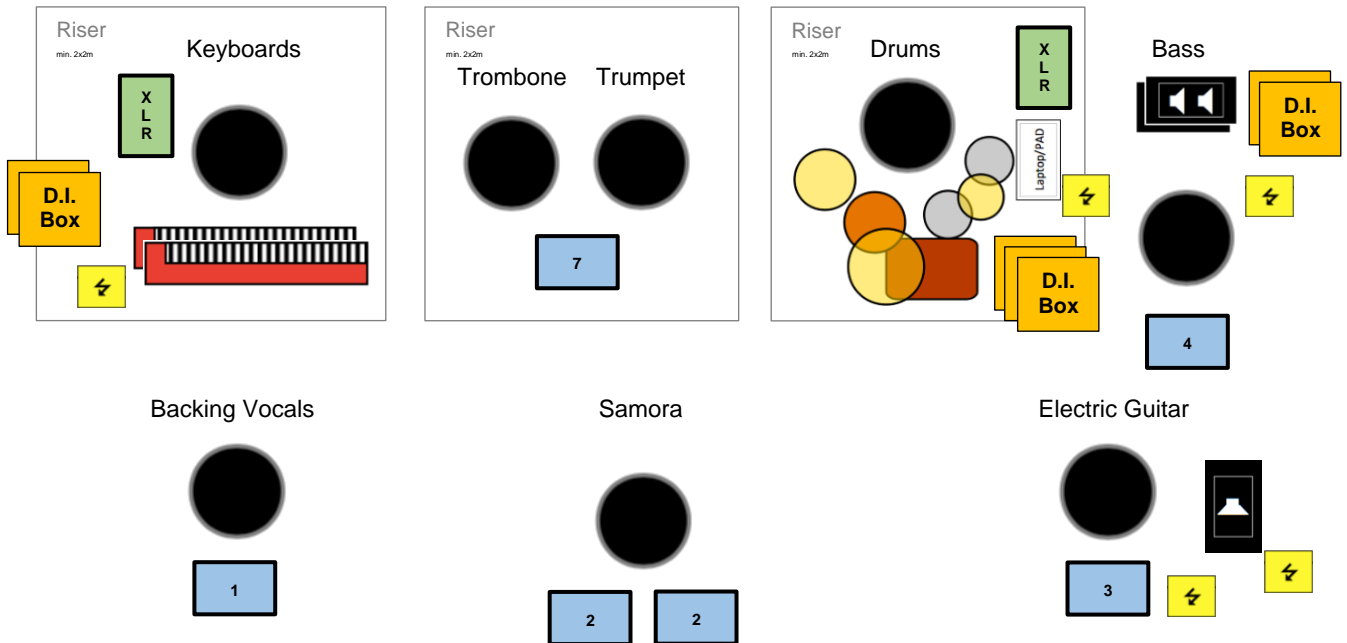


Backdrop



Channels

1	Kick		17	Guitar	
2	Snare top		18	Backing Vocals left	wireless
3	Timbal		19	Lead Vocals	wireless
4	Hi-Hat		20	Backing Vocals (Guitar player)	wireless
5	Floor Tom		21	Backing Vocals (spare)	wireless
6	Tom		22	Trumpet	Clip mic*
7	Overhead left		23	Trombone	Clip mic*
8	Overhead right		24	Congas left**	
9	Trash mic Drums		25	Congas right**	
10	Drum Pad 1 mono	D.I. Box	26	Percussion Overhead left**	
11	Drum Pad 2 Loops left	D.I. Box	27	Percussion Overhead right**	
12	Drum Pad 2 Loops right	D.I. Box	28	Percussion Pad left**	D.I. Box
13	Bass	D.I. Box	29	Percussion Pad right**	D.I. Box
14	Bass Synth or Bass Mic	D.I. Box			
15	Keyboard right	D.I. Box			
16	Keyboard left	D.I. Box			

** Percussion: not at every show
Percussionist on riser (min. 2x2m) between Horns section and Keyboard player – Monitor 8

* Clip mics brought by the band

Monitors



Monitor lines 1 – 4 & 7 – 8: Wedges

Monitor lines 5 & 6: XLR-lines for In-ear-monitoring (Drums & Keyboards)

Sound engineering

Markus Luginbühl needs 4 x Mono Inputs & Outputs local FOH for Effects.

Light engineering

Giulio Gasparoli brings his own **Chamsys MQ80 + wing** and needs 1.2m space at FOH.

Contact:

Stage manager: Res Staudenmann
Sound engineer: Markus Luginbühl
Light engineer: Giulio Gasparoli

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